

1st International Conference on Digital Transformation in Education and Artificial Intelligence Applications



**APRIL** 18th - 20th 2023

### **About the conference**

MoStart is the first international conference focused on digital transformation in education and artificial intelligence applications. The goal of this scientific conference is to bring together experts who deal with artificial intelligence and its application in all areas of human life, especially in education. MoStart will be held in Mostar, Bosnia and Herzegovina from April 18 to April 20, 2023.

The conference addresses a broad spectrum of technology-based topics, including Intelligent Tutoring Systems, Augmented Reality in Education, and Robotics in Education. Additionally, MoStart emphasizes on the application of AI and Machine Learning in education. The conference will also cover the challenges and opportunities associated with the implementation of these technologies in the classroom, and discuss the role of government, education institutions and businesses in promoting innovation in education. Researchers, educators, and professionals from various industries converge at MoStart to share their knowledge and experiences in incorporating technology in education. The conference offers a dynamic program featuring technical sessions, keynote speeches, and engaging workshops, providing a comprehensive and diverse learning experience for attendees.



# Program committee



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# Thematic areas of the international scientific conference

The thematic areas are divided into 5 different categories. The thematic areas cover a wide range of topics from advanced technologies in education to computer vision and natural language processing. The list of thematic areas and topics are listed below.

**T3 Smart City Environments** 

and Artificial Intelligence in

A smart city leverages a variety of technologies, such as

about city planning, resource management, and other aspects of city life. The goal of this topic is to showcase

the Internet of Things (IoT), big data analytics, and smart

infrastructure, to gather data and make informed decisions

quality research that can create urban environments that are

more livable, sustainable, and efficient, while also improving

**Industry 4.0** 

the quality of life for citizens.

IoT and Smart Infrastructure

**Smart Transportation Systems** 

**Smart Energy Management** 

Smart Water Management

Smart Waste Management

Smart Healthcare for Cities

Smart City and Sustainability,

Industrial Internet of Things

Smart Devices and Products

Industry 4.0 Factory

Internet of Services

Smart Logistics

**Smart Manufacturing** 

Predictive Analytics

**Robotic and Automation** 

Collaborative robotics in Industry 4.0

Intelligent Decision-support Systems

Digital, Smart Responsive and Adaptive Factory

Artificial Intelligence for Solar and Wind Energy

Intelligent and Renewable energy for IT Equipments

Energy saving in Industry and Buildings Technology

Computational methods for sustainable energies

Sustainable Energy Research and Applications for Industry

Sustainable Energy for Electrical Vehicles and Components

Industrial Communication and Industry 4.0

Thermal and Recycling Computing System

Intelligent Command and Control Systems

Cloud Computing for Industry 4.0

Supply Chain Management 4.0

Biomass Computing System

Intelligent and Green technology

for Renewable Energy

Big Data

Smart City Governance and Policy

Smart Energy efficiency, Smart Grid

Big Data Analytics for Smart Cities

Smart Public Safety and Emergency Response

# T1 Advanced Technologies in Education

Advanced technologies are revolutionizing the field of education and transforming the way we learn and teach. Cutting-edge technologies are helping to personalize education, improve the learning experience and provide students with new opportunities to engage with their course material. The topics of interest in this track are as follows but

not limited to: Artificial Intelligence in Education Robotics in Education Robotics for Assessment and Evaluation

Games for Assessment and Evaluation Game-based and Simulated Learning Environments Intelligent Tutoring Systems

Future Trends in Intelligent Tutoring Systems **Augmented Reality in Education** Virtual Reality in Education

Games and Serious Games in Education

Question Answering and Dialogue Systems in Education Computer Vision and Applications in Education Knowledge Representation in Intelligent Tutoring Systems

Applied Natural Language Processing in Education

IoT Applications in Education Metaverse applications in Education Learning Analytics and Data Mining Deep Neural Networks for Personalized Learning Recommender Systems and Predictive Analytics Reinforcement Learning

Application of Artificial Intelligence in Law and Education:

Generative Models and Generative Adversarial Networks

# T2 Applied Natural Language **Processing**

Privacy and Etical Issues

Applied Natural Language Processing (NLP) refers to the use of NLP techniques and methods in real-world applications and domains, such as education, healthcare, and social media. NLP has the potential to revolutionize the way we learn, communicate, and make sense of vast amounts of textual

information. Text Classification and Sentiment Analysis Named Entity Recognition and Linking

Text Summarization and Generation Question Answering and Dialogue Systems Sentence Representation and Embedding Natural Language Processing for social media Multi-lingual NLP and Cross-lingual Transfer Text Classification and Sentiment Analysis

Named Entity Recognition and Linking Text Summarization and Generation Question Answering and Dialogue Systems Sentence Representation and Embedding Knowledge Representation

Natural Language Processing for social media Multi-lingual NLP and Cross-lingual Transfer Blockchain for Student Data Privacy

### T4 The Intersection of AI, **Ethics, and Security in Education** and the Legal Profession Artificial intelligence has been talked about for a long time, but in the past few months it has experienced expansion. Many wonder how it will affect and how it can be applied

in the legal profession. AI is rapidly changing the way we live and work, but with this change comes new ethical and security concerns. The conference will also explore the ethical considerations of AI, including issues of bias, privacy, and accountability.

Network Security for Online Learning Environments

Blockchain for Verifiable Credentials in Education Network Security for IoT in Education Data Privacy in Online Learning Ethical Issues in Educational Technology Cybersecurity for E-Learning Platforms Student Data Privacy in the Digital Age Ethical Use of Big Data in Education The Impact of AI on Data Privacy Laws and Regulations

The Implications of AI Bias in Legal Decision Making The Future of Contract Law in the Age of Al The Use of AI for Predictive Policing: Risks and Opportunities AI and Intellectual Property Law: Protecting Innovations

The Role of AI in Criminal Justice: Ethics and Accuracy

The Impact of AI on Labor and Employment Law The Future of Consumer Protection Law in the Age of Al The Interplay between AI and Insurance Law

Al and Company Law and Practice The impact of AI-based analysis on legal decision-making The role of expert knowledge and critical judgment in interpreting AI-based analysis of legal subjects

### **T5 Computer Vision**

Computer vision has numerous applications in fields such as medicine, security, entertainment, and education, among others. The goal of this track is to produce high quality research to develop algorithms and techniques that can automatically analyze and understand visual information contained in images, videos, and other types of data. The topics of interest in this track are as follows but not limited to:

Object Detection and Recognition Image and Video Analytics Image and Video Understanding Motion Analysis and Video Tracking Face Recognition and Biometrics Scene Understanding and 3D Reconstruction Image and Video Generation and Synthesis Deep Learning for Computer Vision Human Computer Interaction Biomedical Image Processing Remote Sensing and Hyperspectral Imaging Robotics and Driving Scene Analysis Segmentation, Grouping and Shape 3D Computer Vision 3D Object Recognition

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